

# CSPN MOBILE AND PLATFORM GAMES ROADMAP

## MOBILE GAMES DIVISION

The goal of the Mobile Games Division is to provide a circular feedback loop between Masternode Holders/Investors and Game Players. Masternode Holders/Investors can invest Rewards into a Payment Account and Players can receive those Rewards directly into a linked CSPN Platform Account. This provides the Investor with a positive CSPN Coin Sink that does not increase Market Sell Pressure while also providing a Passive Fiat Revenue Stream. The Players will slowly gain CSPN through their Time and Labor while being directed directly to the CSPN Platform on every Payout.

- Launch SellWall Smasher on Android Playstore in Beta
- Gather Bug Reports and Fix any high priority issues
- Launch SellWall Smasher on Apple AppStore (IoS)
- Develop next Framework based CSPN Game (Un-named Game)
- Offer Custom and Basic Framework Investor Level Orders

## CSPN PLATFORM GAMES

The Crypto Sports Network Platform will not only offer custom Peer to Peer Matching Services but also the ability to quickly join Group based Games. Games will be Skill based only, there will be no Gambling or Random Chance so that each Player can be confident that their Skills alone are the Winning or Losing factor. Integrating existing game API's to determine match

results will greatly increase Platform Adoption and allow for quick match turn-arounds and a higher level of trust in the system.

- Launch Group Based Quick Play Games
- Create Daily/Weekly Tournament Games
- Integrate Existing Game API's to provide automatic match resolution